EXPERIMENT 9:

E:BOOK MANAGER:

/\*\*

\* Class E\_book\_manage

\*/

public class E\_book\_manage {

//

// Fields

//

private int id;

private void verify\_user;

//

// Constructors

//

public E\_book\_manage () { };

//

// Methods

//

//

// Accessor methods

//

/\*\*

\* Set the value of id

\* @param newVar the new value of id

\*/

public void setId (int newVar) {

id = newVar;

}

/\*\*

\* Get the value of id

\* @return the value of id

\*/

public int getId () {

return id;

}

/\*\*

\* Set the value of verify\_user

\* @param newVar the new value of verify\_user

\*/

public void setVerify\_user (void newVar) {

verify\_user = newVar;

}

/\*\*

\* Get the value of verify\_user

\* @return the value of verify\_user

\*/

public void getVerify\_user () {

return verify\_user;

}

//

// Other methods

//

/\*\*

\*/

public void check\_availability()

{

}

}

INTERNER:

/\*\*

\* Class E\_book\_manage

\*/

public class E\_book\_manage {

//

// Fields

//

private int id;

private void verify\_user;

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// Constructors

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// Other methods

//

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public void check\_availability()

{

}

}

/\*\*

\* Class iternet

\*/

class iternet {

//

// Fields

//

private int id;

private void download;

private void log\_in;

private void logout;

//

// Constructors

//

public iternet () { };

//

// Methods

//

//

// Accessor methods

//

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\*/

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id = newVar;

}

/\*\*

\* Get the value of id

\* @return the value of id

\*/

public int getId () {

return id;

}

/\*\*

\* Set the value of download

\* @param newVar the new value of download

\*/

public void setDownload (void newVar) {

download = newVar;

}

/\*\*

\* Get the value of download

\* @return the value of download

\*/

public void getDownload () {

return download;

}

/\*\*

\* Set the value of log\_in

\* @param newVar the new value of log\_in

\*/

public void setLog\_in (void newVar) {

log\_in = newVar;

}

/\*\*

\* Get the value of log\_in

\* @return the value of log\_in

\*/

public void getLog\_in () {

return log\_in;

}

/\*\*

\* Set the value of logout

\* @param newVar the new value of logout

\*/

public void setLogout (void newVar) {

logout = newVar;

}

/\*\*

\* Get the value of logout

\* @return the value of logout

\*/

public void getLogout () {

return logout;

}

//

// Other methods

//

/\*\*

\*/

public void verify()

{

}

/\*\*

\*/

public void status()

{

}

}

USER:

/\*\*

\* Class E\_book\_manage

\*/

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//

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\* @return the value of verify\_user

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public void getVerify\_user () {

return verify\_user;

}

//

// Other methods

//

/\*\*

\*/

public void check\_availability()

{

}

}

/\*\*

\* Class user\_1

\*/

public class user\_1 {

//

// Fields

//

private void login;

private void log\_out;

//

// Constructors

//

public user\_1 () { };

//

// Methods

//

//

// Accessor methods

//

/\*\*

\* Set the value of login

\* @param newVar the new value of login

\*/

public void setLogin (void newVar) {

login = newVar;

}

/\*\*

\* Get the value of login

\* @return the value of login

\*/

public void getLogin () {

return login;

}

/\*\*

\* Set the value of log\_out

\* @param newVar the new value of log\_out

\*/

public void setLog\_out (void newVar) {

log\_out = newVar;

}

/\*\*

\* Get the value of log\_out

\* @return the value of log\_out

\*/

public void getLog\_out () {

return log\_out;

}

//

// Other methods

//

/\*\*

\*/

public void surf\_books()

{

}

}